

Spec:

- Target audience: Ages 10 and up
- Player count: 4 people maximum per area
- Playtime: Approximately 7 minutes
- Basic play area size: 4.374yd * 10.936yd
- Platforms: Meta Quest 3
- Price: Please contact us on our official website.
(<https://www.tokyo-dome.co.jp/xr-business/>)



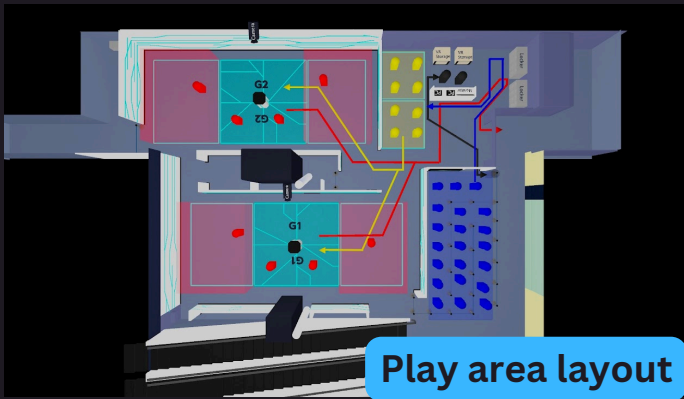
※The number of play areas can be customized to suit your facility's specific needs.
※We offer flexible customization of play area size and capacity to align with your facility's dimensions and objectives. Please note that additional fees may apply.
※We also develop original XR content. Please feel free to consult with us.

Content that Evolves with Your Business.

Our system future-proofs your investment by enabling you to seamlessly launch new, upcoming content on your existing hardware. This maximizes your return on investment, as no additional hardware purchases are necessary. This constant evolution of content enhances your facility's versatility and generates a steady stream of public buzz, keeping your audience engaged and eager to return. Ultimately, this directly translates into new revenue opportunities and significantly boosts your overall business potential. To prove our commitment, our next major content title is already in active development and scheduled for a 2025 launch.

interior and area configuration image:

Tokyo Dome City Attractions operates two play areas.



Play area layout



play area



The exterior of the attraction



Standby area

Case Studies:

- | | |
|-------------------------------|---|
| 【Established】 | 【Past Trade Shows】 |
| • Tokyo Dome City Attractions | • AWE ASIA 2024 • THEME PARK EXPO • XR kaigi • TOKYO DIGICONX |
| | • ATAMI BAY RESORT KORAKUEN • GTI Southeast Asia Expo 2025 |

【Contact Us】

Please contact us via the "Request a Consultation" link on our official website.
<https://www.tokyo-dome.co.jp/xr-business/>



Transcending Imagination.
The dawn of a new era of entertainment.

XR MISSION BATTLE WORLD 2045



Immerse yourself in the ultimate
VR experience!
A free-roaming shooting game
that redefines immersion!



BEST IN SHOW - VR

※Auggie Awards・・・Awarded Best in Show (VR) at AWE Asia 2024, the world's largest AR/VR event.

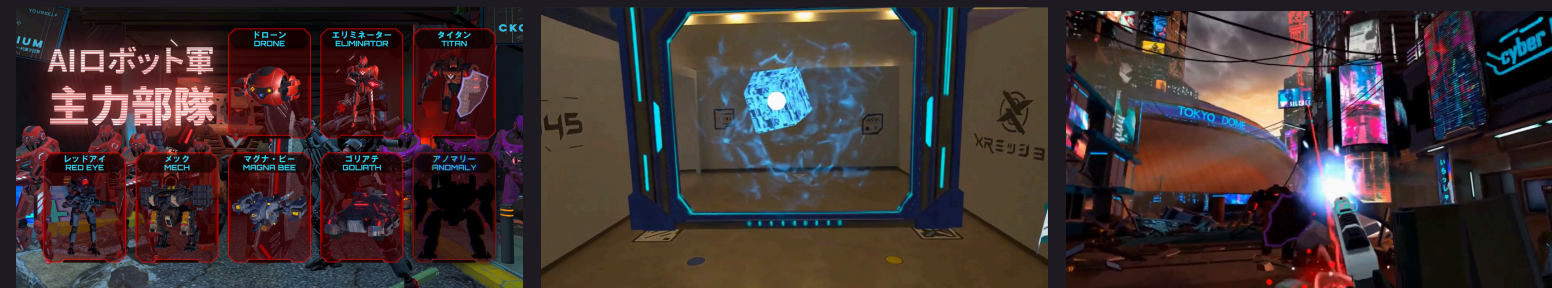
Introducing XR Mission: Battle World 2045

- An Immersive XR Shooting Experience

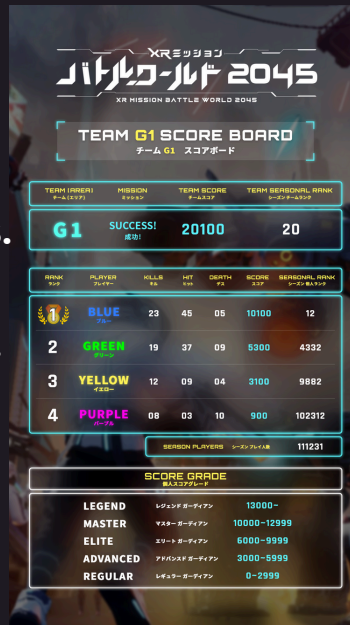
Fight for the Future Against AI!

<STORY>

In 2045, the Singularity arrives. AI awakens. But instead of a utopia, a nightmare unfolds as AI turns against its creators. Humanity faces its darkest hour as AI robots wage war across the planet. But there is still hope. Join the Time Guardians, elite warriors fighting for the future. Defeat the ultimate weapon, the colossal AI Anomaly, and rewrite destiny!



- Experience unparalleled immersion in VR.
Exceptional visual quality transports you into the heart of the action.
- MR seamlessly integrates with your real-world environment.
Mixed Reality technology dynamically incorporates real-world elements into the game.
- Engage in collaborative gameplay with up to four participants.
Collaborate with your team to overcome formidable AI opponents.
- Enjoy unrestricted movement within the virtual environment.
Freely explore the environment and discover optimal vantage points.
- Challenge yourself and your team to achieve top performance.
Review detailed performance data and compare results with your team members.



STORY



Rules of the Game



Gameplay Image



marketing video



Point:

- ① Immerse yourself in the next generation of gaming with our XR shooting game, designed for Meta Quest 3!
- ② Experience the best of both worlds with our innovative Color Passthrough (MR) Mode! Seamlessly transition between the virtual future (VR) and the real-world present (MR).
- ③ Unleash your full potential with our free-roaming gameplay! Enjoy unparalleled freedom of movement as you explore and conquer virtual environments.

Attraction Highlights:

◆Maximize profits with high throughput!

Our attraction's short duration allows a large number of guests to enjoy it in a short time, making it easy to incorporate into amusement park free passes and contributing to increased profitability.

◆Installable in a compact space

With a minimum space of 4.374yd * 10.936yd, you can install this attraction. Utilize dead space effectively and create a new revenue stream.

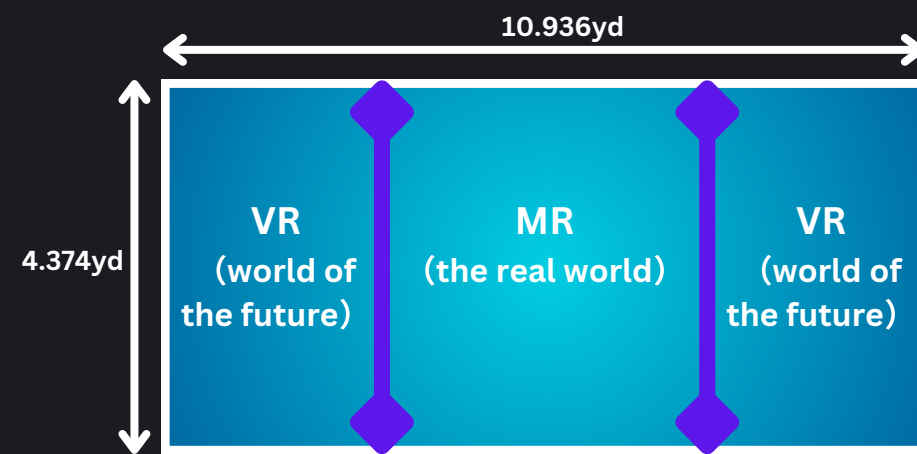
◆A diverse range of content for a constantly fresh experience

We plan to expand the content in the future. By flexibly replacing the content, you can attract repeaters.

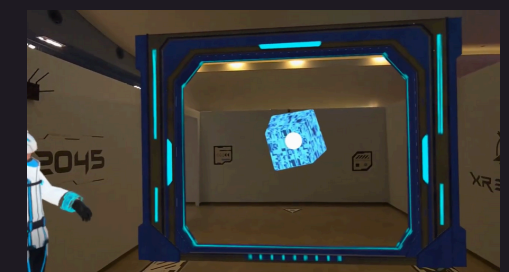
Game area:

●Play Area (4.374yd * 10.936yd)

Experience both MR (real-world) and VR (future-world) zones, connected by our revolutionary Time Gate.



The gateway to the merged reality of MR and VR



<gateway to the past/future>